

# CLASSICAL POSSIBILISM AND FICTIONAL OBJECTS

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15. July 2009

# OVERVIEW

## 1 ACTUALISM VERSUS POSSIBILISM

## 2 DESCRIPTION THEORY

## 3 SORTS OF POSSIBILIA

## 4 REDUCTIONISM

# WHY POSSIBILISM?

## EXAMPLE

- (1) Superman doesn't exist.
- (2) Superman wears a blue rubber suit.

## ACTUALISM

If (1) is true, (2) cannot be true.

## POSSIBILISM

(1) and (2) can be true.

# POSSIBILISM VS. ACTUALISM

## ACTUALISM

If an extralogical property is ascribed to an object that doesn't exist, the whole statement is false (or weaker condition: not true).

## POSSIBILISM

If a property is ascribed to an object that doesn't exist, the whole statement may be true.

- A metaphysical distinction can be introduced on the basis of a linguistic distinction in this case, because (i) metaphysics without a language is not feasible, and (ii) the distinction can be made in any language including ideal, logic languages.

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# SOME POSSIBILIST POSITIONS

- Meinongianism (Meinong)
  - Concrete objects exist.
  - Abstract objects subsist.
  - Other objects like round squares neither exist nor subsist.
- Noneism (Priest, Routley)
  - Objects that don't exist do really not exist: no subsistence, persistence, etc.
  - Round squares don't exist.
  - Agents can have intentional states towards various kind of non-existent objects, including round squares.
- Classical Possibilism (early Russell)
  - Every object exists in one way or another (subsistence, persistence, etc.).
  - Often by mistake associated with Meinong.
  - Tendency not to find talk about round squares meaningful.

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# CLASSICAL POSSIBILISM AND THE EXISTENCE PREDICATE IN FOL

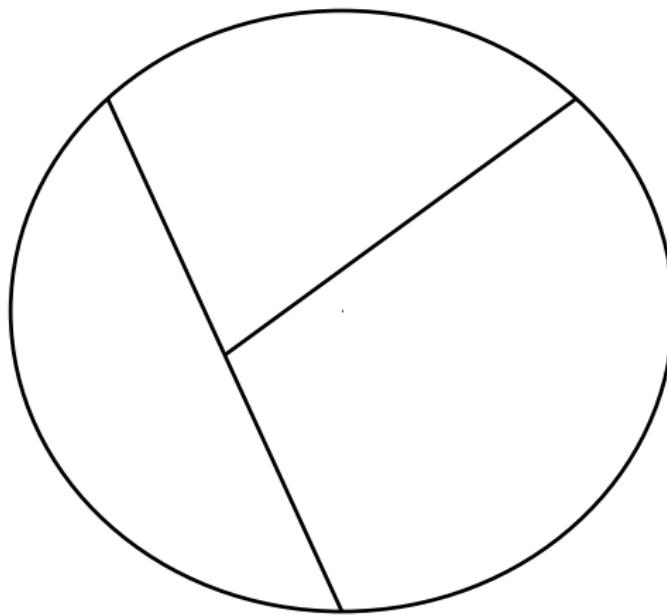
## ACTUALISM

- + existence predicate reducible
- + if there are several existence predicates, they must all have the same extension
- + quantifiers are existentially loaded
- + 'to be is to be the value of a bound variable'

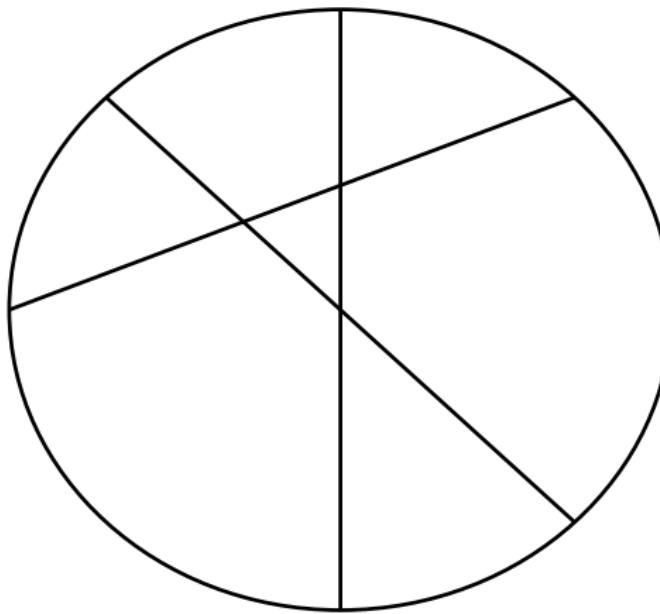
## POSSIBILISM

- existence predicates might not be reducible (and they have no special, logical properties)
- several existence predicates may have varying extensions
- quantifiers are only means of counting
- both existent and certain non-existent things can be counted

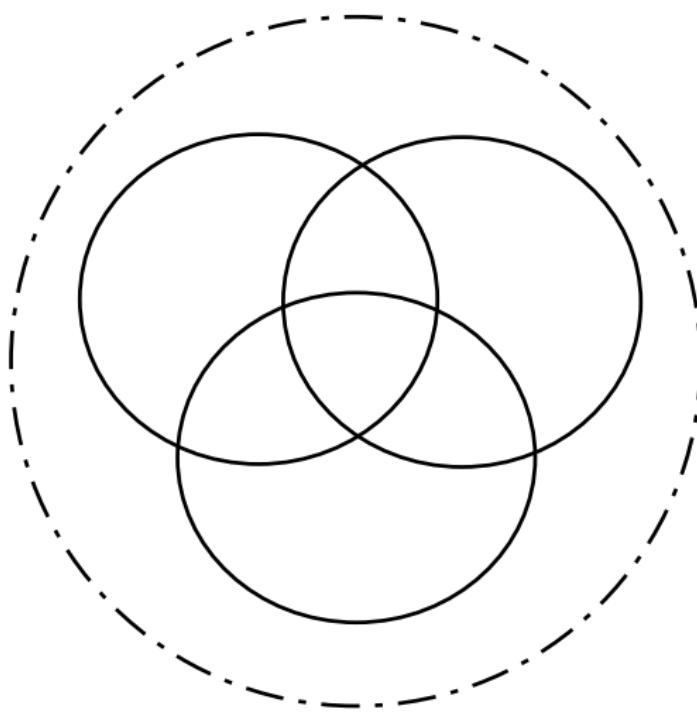
## PARTITIONING THE DOMAIN



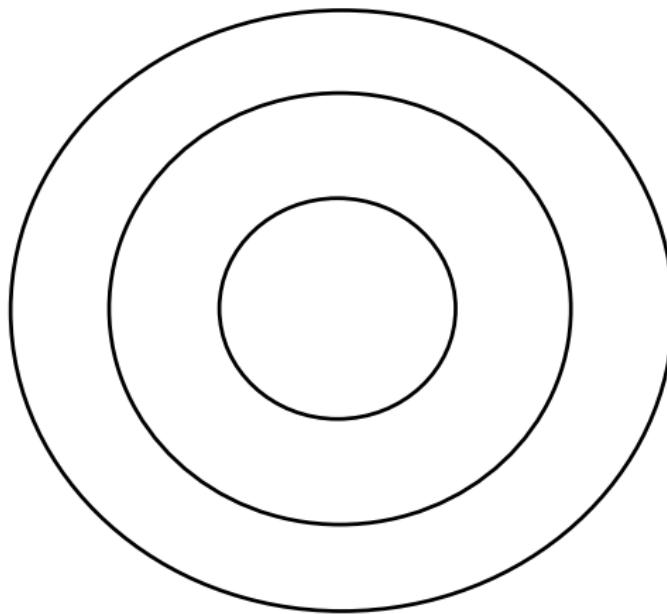
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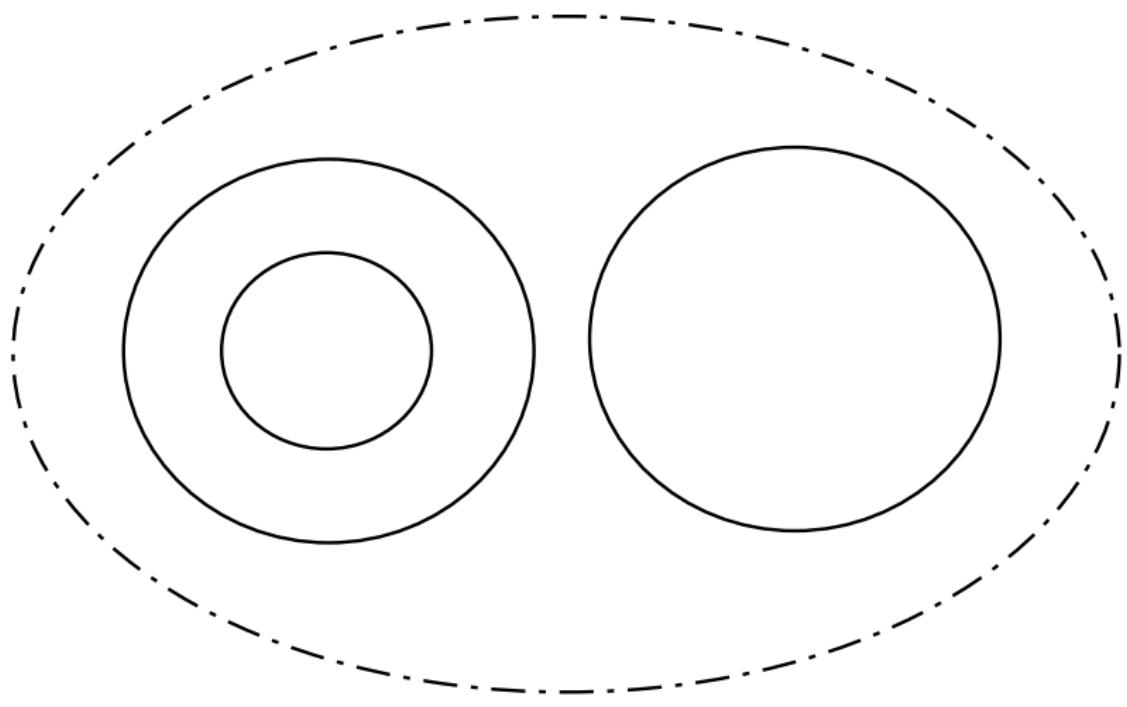
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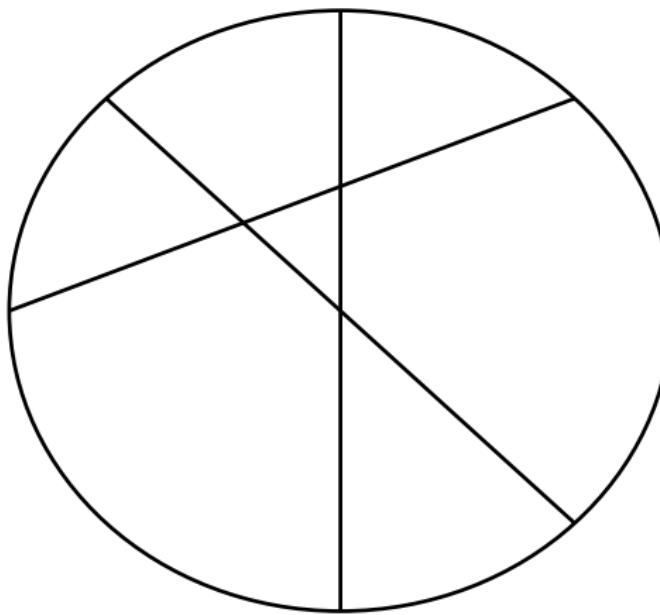
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# NON-TRADITIONAL PREDICATION THEORY (SINOWJEW/WESSEL/STASCHOK)

## SYNTAX

For every positive predicate symbol  $P$  there is a corresponding inner negation form  $\neg P$ .

## SEMANTICS

Model Constraint:  $\llbracket P \rrbracket \cap \llbracket \neg P \rrbracket = \emptyset$ . Otherwise no change needed.  
( $\sim$  is used for outer, truth-functional negation)

- In the axiomatic system of Sinowjew/Wessel the inner negation is conceived as a form of predication. (ascribing a property to an object vs. denying that an object has a property)
- Similar to partial evaluation in Priest's  $N_4$ .

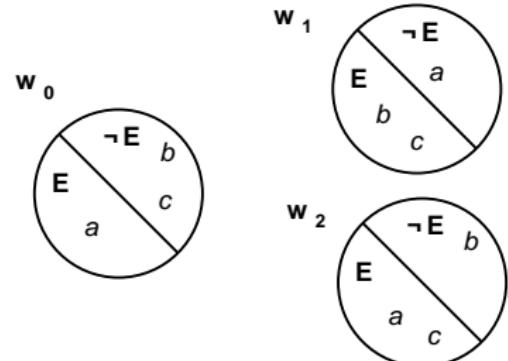
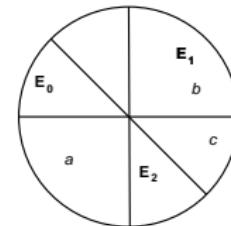
# FROM FOL TO FOML

## Classical Possibilism in FOL

- $n$  existence predicates  $E_1, \dots, E_n$
- different readings: 'exists actually', 'exists fictionally', etc.

## Normal, Constant-Domain Modal Logic

- 1 existence predicate
- $n$  modalities
- each modality has its own reading



# DIGRESSION: THE BARCAN FORMULA

- Both BF and CBF hold in Constant-Domain FOML
  - BF:  $\forall x \Box Fx \rightarrow \Box \forall x Fx$
  - CBF:  $\Box \forall x Fx \rightarrow \forall x \Box Fx$
- Classical Possibilism: use relativized quantifiers
  - BF\*:  $\forall x [Ex \rightarrow \Box Fx] \rightarrow \Box \forall x [Ex \rightarrow Fx]$
  - CBF\*:  $\Box \forall x [Ex \rightarrow Fx] \rightarrow \forall x [Ex \rightarrow \Box Fx]$
- Neither BF\* nor CBF\* hold in Constant-Domain FOML
  - BF/E:  $\forall x \Box Ex \rightarrow \Box \forall x Ex$  (Problem: counterintuitive)
  - "if all things necessarily exist, then necessarily all things exist"
  - "if all things necessarily exist..." but they don't!
  - Hence, BF/E trivially true in all intended models.

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# STANDARD TOOLS NEEDED

## IOTA QUANTIFIER

$\iota x A B := \exists x [A \wedge \forall y (A\{x/y\} \rightarrow x = y) \wedge B]$  where  $A\{x/y\}$  is the same as  $A$  except that all free occurrences of  $x$  in it are substituted by a new variable  $y$ .

Assuming normal, double-index constant domain modal logic:

## ACTUALITY OPERATORS

$M, g, c, i \models @A$  iff.  $M, g, c, i' \models A$  where  $i'$  is the same as  $i$  except that  $world(i') = world(c)$  and  $time(i') = time(c)$ .

$M, g, c, i \models \text{Act } A$  iff.  $M, g, c, i' \models A$  where  $i'$  is the same as  $i$  except that  $world(i') = world(c)$ .

$M, g, c, i \models \text{Now } A$  iff.  $M, g, c, i' \models A$  where  $i'$  is the same as  $i$  except that  $time(i') = time(c)$ .

## STANDARD TOOLS NEEDED II

### ABSOLUTE TENSE OPERATORS

$M, g, c, i \models \text{Past } A$  iff.  $M, g, c, i' \models A$  where  $i'$  is the same as  $i$  except that  $\text{time}(i) < \text{time}(c)$ . (Correspondingly for  $\text{Fut.}$ )

For finitely many modalities  $m$  and finitely many agents  $Agt$  ( $Agt \subset D$ ):

### NORMAL MODAL OPERATORS

$M, g, c, i \models \Box^m A$  iff. for all  $i'$  s.t.  $R^m(\text{world}(i), \text{world}(i'))$ :  
 $M, g, c, i' \models A$ .

### DOXASTIC MODAL OPERATORS

$M, g, c, i \models \Box_a^m A$  iff.  $\alpha = \llbracket a \rrbracket(c)(i)$  is defined and in  $Agt$ , and for all  $i'$  s.t.  $R_\alpha^m(\text{world}(i), \text{world}(i'))$ :  $M, g, c, i' \models A$ .

Conventions: Leave out  $m$  when not needed, write  $\text{Bel}_x$  for  $\Box_x^0$ .

# DESCRIPTION THEORY

## BASIC CHARACTERIZATION

Natural language proper names are translated to...

- ... definite descriptions with wide scope w.r.t. to any de re modality expressed in the sentence (WDT)
- ... definite descriptions that are rigidified w.r.t. any de re modality expressed in the sentence (RDT)

## EXAMPLE

(3) It is possible that Anne believes that Bob loves Carol

(3a)  $M, g, c, i \models \exists x[Ax] \exists y[By] \exists z[Cz] \Diamond \text{Bel}_x L(y, z)$

(3b)  $M, g, c, i \models \Diamond \exists x[\text{@}Ax] \text{Bel}_x \exists y[\text{@}By] \exists z[\text{@}Cz] L(y, z)$

# THE CONTENT OF DESCRIPTIONS

## NOMINAL DESCRIPTION THEORY (NDT)

The description contains the property of being called such-and-such. See Bach (2002).

(4a) Anne is hungry.

(4b)  $\exists x[\@Ax]Hx$

## EXTENDED DESCRIPTION THEORY (EDT)

The description contains the property of being called such-and-such plus subjective, agent-dependent identification criteria. See Rast (2007).

(4c)  $\exists x@[\@Ax \wedge Ix]Hx$

# KRIPKE'S CHALLENGE I

I. Semantic Argument: Not all proper names have descriptive semantic content.

- NDT: The bearer of a proper name is called by that proper name (in the current speaker community).
- EDT: If no identification criteria were associated with a proper name, we'd have no means of ever identifying the bearer of that name. Such a name would be useless.

## KRIPKE'S CHALLENGE II

II. Epistemic Argument: DT incorrectly predicts that the truth of statements of the form 'If *a* exists, then *a* is *P*' can be known *a priori*.

- Yes, it is known *a priori* that 'If Anne exists, then she is called *Anne*' is true.
- This is a linguistic *a priori*.
- There is no *a priori* way of knowing whether some spatiotemporal object actually exists or not.
- Other forms of existence can be established *a priori*.  
(Example: mathematical existence, viz. the existence of mathematical objects)

## KRIPKE'S CHALLENGE III

III. Modal Argument: Proper names are rigid and description theory just doesn't get this right.

- If you can use a rigid constant, you can use a rigidified definite description.
- However, you don't want to rigidify descriptions when the name occurs in a *de dicto* modality.
- Semantic Reference:  $\exists x[Ax]\exists y[By]Bel_y Hx$
- Speaker Reference:  $\exists y[By]Bel_y \exists x[Ax \wedge Ix]Hx$  (see Rast (2007) for details)

Side note: If water is necessarily  $H_2O$ , then it is impossible to discover that water is **not**  $H_2O$ . That's absurd.

# FROM LANGUAGE TO METAPHYSICS

## FICTIONAL OBJECTS

(1&2) Superman doesn't exist and wears a blue rubber suit.  
(1&2')  $M, g, c, i \models \exists x @ [Sx \wedge \neg Ex \wedge \Box^f Ex] (\neg Ex \wedge Wx)$

- It is commonly presumed that fictional objects don't actually exist, but exist as fictional objects.

## PAST OBJECTS

(5a) Socrates is wise.  
(5b)  $M, g, c, i \models \exists x @ [Sx \wedge \neg Ex \wedge \text{Past } Ex] Wx$   
(5c)  $M, g, c, i \models \exists x @ [Sx \wedge \text{Past } Ex] Wx$

- It is commonly known that past objects have existed in the past (and no longer exist now).

## EXAMPLE: SHERLOCK HOLMES

- ① Sherlock Holmes is a detective. (true in  $w_0$ , true in all  $w_i$ )
- ② Sherlock Holmes doesn't exist. (true in  $w_0$ , false in all  $w_i$ )
- ③ Sherlock Holmes exists. (false in  $w_0$ , true in all  $w_i$ )
- ④ Sherlock Holmes is a flying pig. (false in  $w_0$ , false in all  $w_i$ )
- ⑤ Sherlock Holmes is not a flying pig. (true in  $w_0$ , true in all  $w_i$ )
- ⑥ Sherlock Holmes loves his wife. (false in  $w_0$ , false in all  $w_i$ )
- ⑦ Sherlock Holmes doesn't love his wife. (false in  $w_0$ , false in all  $w_i$ )
- ⑧ Sherlock Holmes was cleverer than Hercule Poirot. [Salmon 1998]  
(by assumption true in  $w_0$ , false in all  $w_i$ )
- ⑨ Sherlock Holmes wasn't cleverer than Hercule Poirot.  
(by assumption false in  $w_0$ , false in all  $w_i$ )
- ⑩ Sherlock Holmes is a fictional character. (true in  $w_0$ , false in all  $w_i$ )

# DOXASTIC POSSIBILIA

## DOXASTIC OBJECTS WITHOUT EXISTENCE STIPULATION

(6a) Anne: Fluffy is green.  
(6b)  $M, g, c, i \models \exists x @ [Bel_a(Fx \wedge I_a x)] Gx$

- The unique object  $x$  Anne believes to be called 'Fluffy' and satisfy certain criteria  $I_a$  is green.

## DOXASTIC OBJECTS WITH EXISTENCE STIPULATION

(7a) Anne (suffering from schizophrenia): Bobby will help me.  
(7b)  $M, g, c, i \models \exists x @ [Bel_a(Ex \wedge Bx)] \text{Fut } H(x, I)$   
(8a) Anne (healed): Bobby won't help me.  
(8b)  $M, g, c, i \models \exists x @ [Bel_a(\neg Ex \wedge Bx)] \text{Fut } \neg H(x, I)$

- An agent can have beliefs about objects that according to his beliefs (i) don't exist actually, (ii) might or might not exist actually, and (iii) exist actually.

# MORE COMPLICATED EXAMPLES

## SHARED DOXASTIC OBJECTS

(9a) Bob (about Todd, the elf): Todd is short.  
(9b)  $M, g, c, i \models \exists x @ [Tx \wedge Bel_G(I_G x \wedge Ex)] Sx$

- Requires a notion of group belief, where in this case Bob could be in  $G$ .

## DOXASTIC FICTIONAL OBJECT

(10a) Anne: Supraman is big and green.  
(10b)  $M, g, c, i \models \exists x @ [Sx \wedge Bel_a(I_a x \wedge \Box^f Ex)] Bx \wedge Gx$

- May be true while  $M, g, c, i \models \exists x @ [Sx \wedge \Box^f Ex] Bx \wedge Gx$  is false, for example because the term 'Supraman' doesn't denote.
- Anne speaks an ideolect, but once she uses 'Supraman' something she has in mind is called that way.

# DOXASTIC FICTIONAL OBJECT SUPRAMAN (CONTINUED)

(10a) Anne: Supraman is big and green.

(10b)  $M, g, c, i \models \exists x @ [Sx \wedge Bel_a(I_a x \wedge \Box^f Ex)] Bx \wedge Gx$

(11a) Anne believes that Supraman doesn't exist.

(11b)  $M, g, c, i \models Bel_a \exists x @ [Sx \wedge Bel_a(I_a \wedge \Box^f Ex)] \neg Ex$

(12a) Bob believes that Supraman doesn't exist as a fictional object.

(12b)  $M, g, c, i \models Bel_b \exists x @ [Sx \wedge Bel_a(I_a \wedge \Box^f Ex)] \neg \Box^f Ex$

# NONEEXISTENT OBJECTS AND ACTUALITY

- Do we need to get rid of nonexistent objects?
- Why should we?—They don't actually exist!
- Still we might prefer to be reductionists in the following sense.

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## ‘PROXY’ REDUCTIONISM

For every object  $x$  that doesn't exist actually, there is an object  $y$  that actually exists and encodes  $x$ .

$$\forall x \exists y [(\neg Ex \wedge \Box Ex) \supset (Ey \wedge R(y, x))]$$

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$$\forall x \exists y [(\neg Ex \wedge \Box Ex) \supset (Ey \wedge \mathcal{R}(y, x))]$$

## ANTI-REALISM ABOUT FICTIONAL OBJECTS

For every fictional object  $x$  there is someone who believes that it is a fictional object.

$$\forall x \exists y [(\neg Ex \wedge \Box^f Ex) \supset (Ey \wedge \text{Bel}_y \Box^f Ex)]$$

# ADVANTAGES OF CLASSICAL POSSIBILISM WITH DT

- Different kinds of existence are tied to different criteria for establishing existence:
  - Actual, concrete spatiotemporal objects exist when they can be encountered in experience.
  - Fictional objects exist in the worlds compatible with the corresponding work of fiction.
  - Doxastic objects exist when someone believes they exist.
- Various 'ontological' rules can be formulated in the object language:
  - A thesis about fictional objects:  $\forall x[\Box^f Ex \rightarrow \neg Ex]$
  - A form of anti-realism:  $\forall x \exists y[Ex \rightarrow Bel_y Ex]$
- Insofar as consistent objects are concerned, the approach is highly expressive:
  - $\exists x[\exists Bel_a Sx] \exists y[\exists Sx \wedge \Box^f Ex] x \neq y$
  - "the one that Anne believes to be called 'Superman' is not the same as Superman"

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- For realistic modeling of mathematical objects inconsistent objects seem to be necessary.
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- Modeling of abstract and doxastic objects generally limited when no inconsistent objects are taken into account. (strong rationality assumptions)

- The Nature of Descriptive Content

- Superman:  $\exists x @ [Sx \wedge \Box^f Ex] \dots$  or  $\exists x @ [\Box^f (Sx \wedge Ex)] \dots$ ?
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